iGuzzini

Last information update: June 2018

#### Product code MF15

#### Technical description

Recessed adjustable removable luminaire for LED lamp with passive heat dissipation system. Square sheet steel perimeter frame. Main structure made of die-cast aluminium. Steel rotation hinges. Die-cast aluminium lamp body with shaped surface for high level radiant effect for effectively reducing the temperature and keeping the long-term LED lamp performance unchanged. Chrome-plated aluminium lamp body closing ring. Reflector with high efficiency super-pure aluminium optic - flood beam angle. Body adjusted using manually operated device: internal 29° - external 75° - rotation about axis 355°. Supplied with electronic control gear connected to the luminaire. Warm white high efficiency LED.

#### Installation

96

recessed using steel springs for false ceilings with thicknesses starting at 1 mm; preparation slot 142 x 142 mm

square recessed luminaire -warm white passive dissipation - integrated electronic control gear - flood



142x142

# 151x151x96

Dimension (mm)

Colour White/Aluminium (39) | Grey/Black/Aluminium (E1)

Weight (Kg) 0.93

Mounting ceiling recessed

### Wiring

on control gear box with quick-coupling connections



#### Product configuration: MF15

#### Product characteristics

Total luminous flux at or above an angle of 90° [Lm]: 0 Total lighting output [Lm]: 1578 Total power [W]: 15.9 Emergency luminous flux [Lm]: / Luminous efficacy [Lm/W]: 99.3 Voltage [V]: Life Time: > 50,000h - L80 - B10 (Ta 25°C) Number of optical assemblies: 1

# Optical assembly Characteristics Type 1

Light Output Ratio (L.O.R.) [%]: 79 Lamp code: LED ZVEI Code: LED Nominal power [W]: 13 Nominal luminous [Lm]: 2000 Lamp maximum intensity [cd]: / Beam angle [°]: 42°

Complies with EN60598-1 and pertinent regulations

Number of lamps for optical assembly: 1 Socket: / Ballast losses [W]: 2.9 Colour temperature [K]: 3000 CRI: 80 Wavelength [Nm]: / MacAdam Step: 2

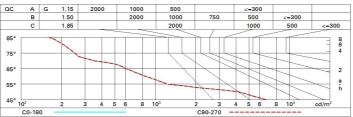
Polar					
Imax=2715 cd		Lux			
90° 180° 90°	nL 0.79 97-100-100-100-79	h	d	Em	Emax
	UGR 15.3-15.3 DIN A.61	2	1.5	526	679
$K \setminus X + K / X$	<b>UTE</b> 0.79A+0.00T F"1=968	4	3.1	132	170
	F"1+F"2=998 F"1+F"2+F"3=1000 CIBSE	6	4.6	58	75
α=42°	LG3 L<1500 cd/m² at 65° UGR<16   L<1500 cd/mq @	<sub>65°</sub> 8	6.1	33	42

## MF15\_EN 1/2

Utilisation factors

R	77	75	73	71	55	53	33	00	DRR
K0.8	70	66	64	61	66	63	63	60	76
1.0	73	70	67	66	69	67	67	64	81
1.5	77	75	73	71	74	72	71	69	87
2.0	80	78	77	75	77	76	75	72	92
2.5	82	80	79	78	79	78	77	75	95
3.0	83	82	81	80	80	79	78	76	97
4.0	84	83	82	82	81	81	80	78	99
5.0	84	84	83	83	82	82	80	79	100

# Luminance curve limit



# UGR diagram

Rifle	ct										
ceil/cav walls work pl.		0.70	0.70	0.50	0.50	0.30	0.70	0.70	0.50	0.50	0.30
		0.50	0.30	0.50 0.20	0.30 0.20	0.30	0.50	0.30	0.50	0.30	0.30
		0.20									
Room dim		viewed					viewed				
x	У		c	rosswis	e				endwise	uy.	
2H	2H	15.9	16.5	16.2	16.8	17.0	15.9	16.5	16.2	16.8	17.0
	ЗH	15.7	16.3	16.1	16.6	16.9	15.7	16.3	16.1	16.6	16.9
	4H	15.7	16.2	16.0	16.5	16.8	15.7	16.2	16.0	16.5	16.8
	6H	15.6	16.1	15.9	16.4	16.7	15.6	16.1	15.9	16.4	16.1
	BH	15.6	16.0	15.9	16.4	16.7	15.5	16.0	15.9	16.4	16.
	12H	15.5	16.0	15.9	16.3	16.7	15.5	16.0	15.9	16.3	16.
4H	2H	15.7	16.2	16.0	16.5	16.8	15.7	16.2	16.0	16.5	16.
	ЗH	15.5	16.0	15.9	16.3	16.7	15.5	16.0	15.9	16.3	16.
	4H	15.4	15.8	15.8	16.2	16.6	15.4	15.8	15.8	16.2	16.
	6H	15.3	15.7	15.8	16.1	16.5	15.3	15.7	15.8	16.1	16.
	HS	15.3	15.6	15.7	16.0	16.5	15.3	15.6	15.7	16.0	16.
	12H	15.3	15.5	15.7	16.0	16.4	15.2	15.5	15.7	16.0	16.
вн	4H	15.3	15.6	15.7	16.0	16.5	15.3	15.6	15.7	16.0	16.
	6H	15.2	15.5	15.7	15.9	16.4	15.2	15.5	15.7	15.9	16.
	BH	15.2	15.4	15.6	15.9	16.4	15.2	15.4	15.6	15.9	16.
	12H	15.1	15.3	15.6	15.8	16.3	15. <mark>1</mark>	15.3	15.6	15.8	16.
12H	4H	15.2	15.5	15.7	16.0	16.4	15.3	15.5	15.7	16.0	16.
	6H	15.2	15.4	15.6	15.9	16.4	15.2	15.4	15.6	15.9	16.
	8H	15.1	15.3	15.6	15.8	16.3	15.1	15.3	15.6	15.8	16.
Varia	tions wi	th the ot	oserver p	osition	at spacin	g:					
S =	1.0H	5.1 / -14.3					5.1 / -14.3				
	1.5H	7.9 / -16.4					7.9 / -16.4				