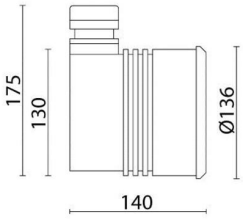
WaterApp

Design iGuzzini **iGuzzini**

Last information update: May 2018



Recessed luminaires for fountains - Recessed luminaire 3 LEDs - 350mA DC

Product code
BH99

Technical description
Monochrome recessed luminaire for permanent immersion, IP68 10m. The luminaire is made strictly of AISI 316L stainless steel to guarantee maximum lasting reliability in pools and fountains (fresh water). Clear, transparent 6mm thick tempered closing glass. All screws used are made of stainless steel and the seals are silicone. The product is supplied with a 3m long 2x0,5NS20N power cable. The luminaire technical characteristics conform to EN60598-2-18 standards and particular requirements. IP68 - IK08. The luminaire is complete with 3 Neutral White LEDs (3x1,2W). Optical assembly opening is not required for its installation. Insulation class III. The luminaire must be powered by a 350mA DC external driver.

Dimension (mm)
140x136

Colour
Steel (13)

Mounting
wall recessed|ground recessed

Notes
Permanent immersion

Complies with EN60598-1 and pertinent regulations

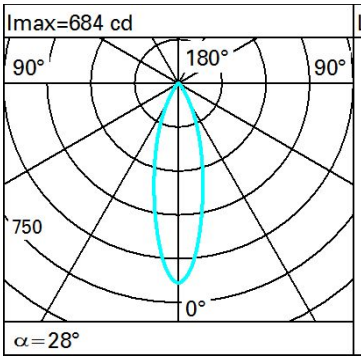
IK08 IP68

Product configuration: BH99

Product characteristics
Total lighting output [Lm]: 251
Total power [W]: 3.1
Luminous efficacy [Lm/W]: 80.9
Life Time: 100,000h - L80 - B10 (Ta 25°C)
Number of optical assemblies: 1
Total luminous flux at or above an angle of 90° [Lm]: 0
Emergency luminous flux [Lm]: /
Voltage [V]: -
Ambient temperature range: from -20°C to +35°C.

Optical assembly Characteristics Type 1
Light Output Ratio (L.O.R.) [%]: 76
Lamp code: LED
ZVEI Code: LED
Nominal power [W]: 3.1
Nominal luminous [Lm]: 330
Lamp maximum intensity [cd]: /
Beam angle [°]: 28°
Number of lamps for optical assembly: 1
Socket: /
Ballast losses [W]: 0
Colour temperature [K]: 4000
CRI: 75
Wavelength [Nm]: /
MacAdam Step: /

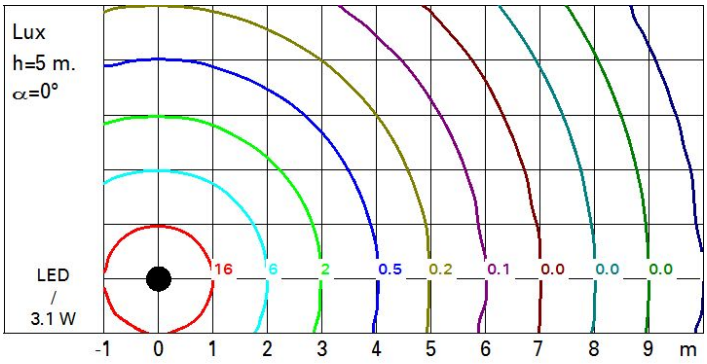
Polar



Lux

h	d	Em	Emax
1	0.5	519	684
2	1	130	171
3	1.5	58	76
4	2	32	43

Isolux



UGR diagram

Corrected UGR values (at 330 lm bare lamp luminous flux)

Riflect.:											
ceil/cav		0.70	0.70	0.50	0.50	0.30	0.70	0.70	0.50	0.50	0.30
walls		0.50	0.30	0.50	0.30	0.30	0.50	0.30	0.50	0.30	0.30
work pl.		0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20
Room dim				viewed crosswise					viewed endwise		
x	y										
2H	2H	9.5	10.1	9.8	10.4	10.6	9.5	10.1	9.8	10.4	10.6
	3H	9.7	10.3	10.0	10.5	10.8	9.5	10.1	9.8	10.4	10.7
	4H	9.7	10.3	10.1	10.6	10.9	9.5	10.1	9.8	10.4	10.7
	6H	9.7	10.3	10.1	10.6	10.9	9.5	10.0	9.8	10.3	10.6
	8H	9.7	10.2	10.1	10.6	10.9	9.4	9.9	9.8	10.2	10.6
	12H	9.7	10.2	10.1	10.5	10.9	9.4	9.9	9.8	10.2	10.6
4H	2H	9.5	10.1	9.8	10.4	10.7	9.7	10.3	10.1	10.6	10.9
	3H	9.8	10.3	10.2	10.6	11.0	9.9	10.3	10.3	10.7	11.0
	4H	9.9	10.3	10.3	10.7	11.1	9.9	10.3	10.3	10.7	11.1
	6H	9.9	10.3	10.4	10.7	11.1	9.9	10.3	10.3	10.7	11.1
	8H	9.9	10.3	10.4	10.7	11.1	9.9	10.2	10.3	10.6	11.1
	12H	9.9	10.2	10.4	10.6	11.1	9.8	10.1	10.3	10.6	11.0
8H	4H	9.9	10.2	10.3	10.6	11.1	9.9	10.3	10.4	10.7	11.1
	6H	9.9	10.2	10.4	10.7	11.1	10.0	10.2	10.4	10.7	11.2
	8H	9.9	10.2	10.4	10.6	11.1	9.9	10.2	10.4	10.6	11.1
	12H	9.9	10.1	10.4	10.6	11.1	9.9	10.1	10.4	10.6	11.1
12H	4H	9.8	10.1	10.3	10.6	11.0	9.9	10.2	10.4	10.6	11.1
	6H	9.9	10.1	10.4	10.6	11.1	9.9	10.2	10.4	10.6	11.1
	8H	9.9	10.1	10.4	10.6	11.1	9.9	10.1	10.4	10.6	11.1

Variations with the observer position at spacing:

S =	1.0H	2.5 / -2.1	2.5 / -2.1
	1.5H	4.7 / -3.2	4.7 / -3.2
	2.0H	6.5 / -3.8	6.5 / -3.8